AZ DISPLAYS

SPECIFICATIONS FOR LIQUID CRYSTAL DISPLAY

	CUSTOMER APP	ROVAL	
W 7 1 7 7 1 1 G			
× PART NO.:	AQM2416D-FLW-FBE-T		<u>VER1.0</u>
APPROVAL		COMPANY CHOP	
CUSTOMER			
COMMENTS			

AZ DISPLAYS ENGINEERING APPROVAL						
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REVISION RECORD

REVISION	REVISION DATE	PAGE	CONTENTS
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1.0 GENERAL SPECS

1. Display Format		240*160 Dots
2. Power Supply		3.3V
3. Overall Module S	Size	98.7mm(W) x 64.2mm(H) x9.8mm(D)
1. Viewing Area(W	*H)	78.5mm(W) x 47.5mm(H)
2. Dot Size (W*H)		0.270mm(W) x 0.255mm(H)
3. Dot Pitch (W*H)		0.290mm(W) x 0.275mm(H)
4. Viewing Direction	n	6:00 O'Clock
5. Driving Method		1/160Duty,1/12Bias
6. Controller IC		ST7586 or compatible
7. Display Mode		FSTN/Positive/Transflective
8. Backlight Options	S	White LED/Side
9. Operating temper	rature	-30°C ~ 80°C
10. Storage tempera	ture	-30°C ~ 85°C
11. RoHS		RoHS compliant

2.0 ABSOLUTE MAXIMUM RATINGS

Item	Symbol	Min	Тур	Max	Unit
Operating temperature	Тор	-30	-	80	°C
Storage temperature	Tst	-30	-	85	°C
Input voltage	Vin	Vss-0.3		Vdd+0.3	V
Supply voltage for logic	Vdd- Vss	-0.3	-	4.0	V
Supply voltage for LCD driving	V0-Vss	4.0	-	18.0	V

3.0 ELECTRICAL CHARACTERISTICS

3.1 Electrical Characteristics Of LCM

Item Symbo		Condition	Min	Тур	Max	Unit
Power Supply Voltage	Vdd	25°C		3.3		V
Power Supply Current	ldd	Vdd=3.3V		1.5	5.0	mA
Input voltage (high)	Vih	Pins:(RS,/WR,/RD,/RST	0.8Vdd		Vdd	V
Input voltage (low)	Vil	`,/CS,D0-D7),	Vss		0.2Vdd	V
	V0-Vss	-30°C				
Recommended LC Driving Voltage		25°C		14.8		V
=g . = g		80°C				

3.2 The Characteristics Of LED Backlight

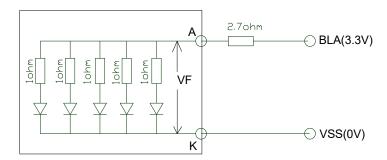
3.2.1 Electrical-Optical Characteristics Of LED Backlight (Ta=25°C)

Item	Symbol	Condition	Min	Тур	Max	Unit
Forward Voltage ⁽¹⁾	Vf	If=75mA	2.9	3.1	3.3	V
Reverse Voltage	Vr	-			5	V
Luminance ^(2,3)	Lv	If=75mA	150	200		cd/m²
Uniformity	Δ	(Lvmin/Lvmax)%	70%			-
Peak wave length	λр	-			-	nm
Chroma coordinate	х	If=75mA	0.26		0.30	um
Cilionia cooldinate	у	If=75mA	0.27		0.31	um
Lifetime ⁽⁴⁾	-	If=75mA	-	20000	-	Hours

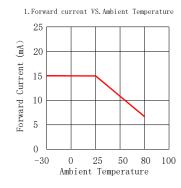
NOTE:

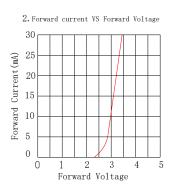
- (1) Forward voltage means voltage applied directly to the LED, please refer to the backlight diagram.
- (2)Luminance means the backlight brightness without LCD.
- (3)The luminance is the average value of 5 points, The measurement instrument is BM-7 luminance colorimeter. The diameter of aperture is Φ 5mm,
- (4) Backlight lifetime means luminance value larger than half of the original after 20000 hours' continuous working.

3.2.2 Backlight Control Circuit FOR LCM (1x5=5 pcs LED)



3.2.3 LED Characteristics Curves (for single led)

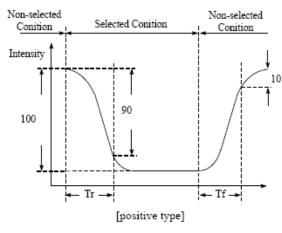


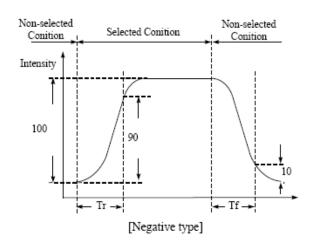


4.0 OPTICAL CHARACTERISTICS (Ta=25°C)

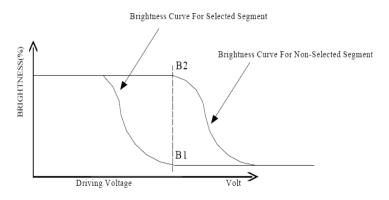
Item	Symbol	Condition	Min	Тур	Max	Unit
Viewing angle (Left - right)	θ2	Cr ≥ 2.0	-30	-	30	deg
Viewing angle (Up-down)	θ1	Cr ≥ 2.0	-30	-	20	deg
Contrast Ratio	Cr	θ1=0°, θ2=0°	-	4	-	
Response time (rise)	Tr	θ1=0°, θ2=0°	-	240	-	ms
Response time (fall)	Tf	θ1=0°, θ2=0°	-	256	-	ms

(1). Definition of Optical Response Time



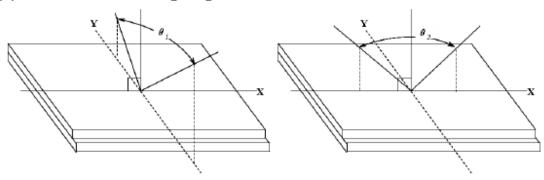


(2). Definition of Contrast Ratio

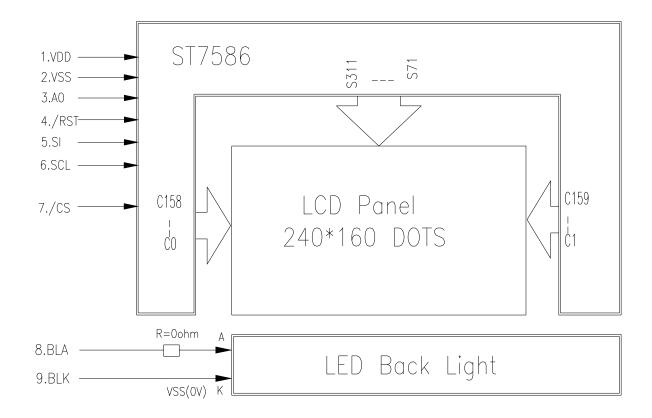


Cr= Brightness of Non-selected Segment(B2)
Brightness of selected Segment(B1)

(3). Definition of Viewing Angle θ 2 and θ 1



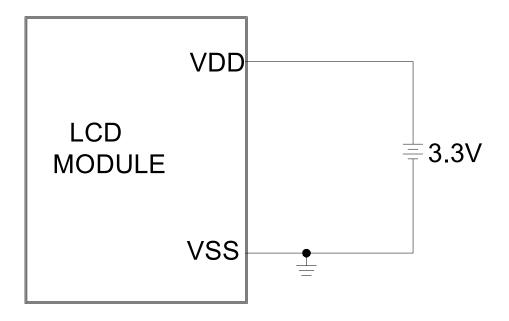
5.0 BLOCK DIAGRAM



6.0 PIN ASSIGNMENT

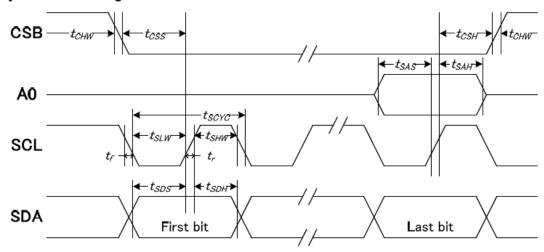
Pin No.	Symbol	Function
1	VDD	Power Supply(3.3V)
2	VSS	GND(0V)
3	A0	Data/command select
4	/RST	Reset signal
5	SI	Serial data
6	SCL	Serial clock
7	/CS	Chip select
8	А	Anode electrode of LED backlight
9	K	Cathode electrode of LED backlight

7.0 POWER SUPPLY



8.0 TIMING CHARACTERISTICS

System Bus Timing for 4-Line SPI MCU Interface



VDD1 = 1.8~3.3V, Ta = 25°C

Item	Signal	Symbol	Condition	Min.	Max.	Unit
Serial clock period		tSCYC		100	_	
SCLK "H" pulse width	SCLK	tSHW		45	_	
SCLK "L" pulse width]	tSLW		45	_	
Address setup time	A0	tSAS		20	_	
Address hold time	1 40	tsah		20	_	no.
Data setup time	SDA	tSDS		20	_	ns
Data hold time	SDA	tSDH		20	_	
CSB-SCLK time		tCSS		20	_	
CSB-SCLK time	CSB	tCSH		20	_	
CS "H" pulse width]	tCHW		0	_	

Note:

- 1. The input signal rise and fall time (tr, tf) are specified at 15 ns or less.
- 2. All timing is specified using 20% and 80% of VDD1 as the standard.

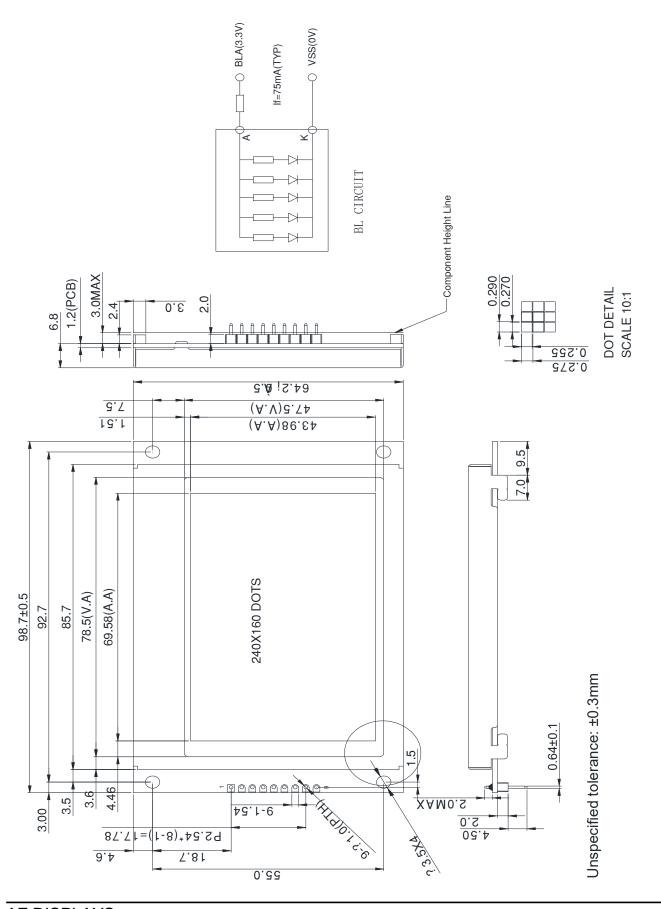
VDD1 = 1.8~3.3V, Ta = 25℃

Item	Cianal	Compleal	Canditian	Ra	Unit	
item	Signal	Symbol	Condition	Min.	Min. Max. 100 — 45 — 45 — 20 —	Unit
Serial Clock Period		tSCYC		100	_	
SCL "H" pulse width	SCLK	tSHW		45	_]
SCL "L" pulse width		tSLW		45	_	
Data setup time	SDA	tSDS		20	_	ns
Data hold time	SDA	tSDH		20	_	115
CS-SCL time		tCSS		30	_]
	CSB	tCSH		30	_]
CS "H" pulse width		tCHW		0	_]

Note:

- 1. The input signal rise and fall time (tr, tf) are specified at 15 ns or less.
- All timing is specified using 30% and 70% of VDD1 as the standard.

9.0 MECHANICAL DIAGRAM



10.0 RELIABILITY TEST

NO	Te	st Item	Description	Test Condition	Remark
1		High temperature storage	Applying the high storage temperature Under normal humidity for a long time Check normal performance	85°C 1000hrs	
2		Low temperature storage	Applying the low storage temperature Under normal humidity for a long time Check normal performance	-30°C 240hrs	
3		High temperature Operation	Apply the electric stress(Voltage and current) Under high temperature for a long time	80 ° C 1000hrs	Note1
4	Environmental Test	Low temperature Operation	Apply the electric stress Under low temperature for a long time	-30°C 240hrs	Note1 Note2
5	rest	High temperature/High Humidity Storage	Apply high temperature and high humidity storage for a long time	85% RH 85 ° C 1000hrs	Note2
6		Temperature Cycle	Apply the low and high temperature cycle -30°C<>25°C<>85°C<>25°C 30min 10min 30min 10min 1 cycle Check normal performance	-30°C/85°C 10 cycle	
7	Mechanical Test	Vibration test(Package state)	Applying vibration to product check normal performance	Freq:10~55~10H z Amplitude:0.75m m 1cycle time:1min X.Y.Z every direction for 15 cycles	
8		Shock test(package state)	Applying shock to product check normal performance	Drop them through 70cm height to strike horizontal plane	
9	ESD Test	Direct contact Discharge	NA	+/-3KV	
		Air Discharge	NA	+/-8KV	

Remark

Note1:Normal operations condition (25°C±5°C). Note2:Pay attention to keep dewdrops from the module during this test.

11.0 DISPLAY CONTROL INSTRUCTION

Power Save							İ							
Power Save	INSTRUCTION	A0	R/W	D7	D6					D1	D0	DESCRIPTION		
Power Save	NOP	0	0		0	0	0	0	0	0	0	No operation		
Partial Mode 0	RESET	0	0	0	0	0	0	0	0	0	1			
Partial Mode	Power Save	0	0	0	0	0	1	0	0	0	SLP	SLP=0: Sleep in mode		
Inverse Display 0	Partial Mode	0	0	0	0	0	1	0	0	1	PTL	PTL=0: Partial mode on		
All Pixel ON/OFF 0 0 0 0 1 0 0 1 0 0 0 0 0 0 0 0 0 0 0	Inverse Display	0	0	0	0	1	0	0	0	0	INV	INV=0: Normal display		
Display ON/OFF 0	All Pixel ON/OFF	0	0	0	0	1	0	0	0	1	AP	AP=0: All pixel off mode		
Set Column Address 1	Display ON/OFF	0	0	0	0	1	0	1	0	0	DSP	DSP=0: Display off		
Set Column Address 1 0 XS15 XS14 XS13 XS12 XS11 XS10 XS9 XS8 Starting column address: 1 0 XS7 XS8 XS5 XS4 XS3 XS2 XS1 XS0 00h≤XS≤7Fh 1 0 XE15 XE14 XE13 XE12 XE11 XE10 XE9 XE8 Ending column address: 0 0 0 0 0 1 0 1 0 1 1 0 1 1 1 0 YS15 YS14 YS13 YS12 YS11 YS10 YS9 YS8 Starting column address: Set Row Address 1 0 YS15 YS14 YS13 YS12 YS11 YS10 YS9 YS8 Starting cow address: 1 0 YS15 YS14 YS13 YS12 YS11 YS10 YS9 YS8 Starting cow address: 1 0 YS15 YS14 YS13 YS12 YS11 YS10 YS9 YS8 Starting cow address: 1 0 YS15 YS14 YS13 YS12 YS11 YS10 YS9 YS8 Starting cow address: 1 0 YS15 YS14 YS13 YS12 YS11 YS10 YS9 YS8 Starting cow address: 1 0 YS15 YS14 YS13 YS12 YS11 YS10 YS9 YS8 Starting cow address: 1 0 YS15 YS14 YS13 YS12 YS11 YS10 YS9 YS8 Starting cow address: 1 0 YS15 YS14 YS13 YS12 YS11 YS10 YS9 YS8 YS9 YS9 YS9 YS9 YS8 YS9		0	0	0	0	1	0	1	0	1	0	Set column address		
1		1	0	XS15	XS14					XS9	XS8	Starting column address:		
1	Set Column Address	1	0	XS7	XS8		_							
Set Row Address		1	0											
1														
1		0	0	0		<u> </u>						Set row address		
1	Set Row Address	1	0	YS15	YS14	YS13	YS12	YS11	YS10	YS9	YS8			
1		1	0	YS7	YS6	YS5	YS4	YS3	YS2	YS1	YS0			
1		1	0	YE15	YE14	YE13	YE12	YE11	YE10	YE9	YE8			
Write Display Data		1	0	YE7	YE6	YE5	YE4	YE3	YE2	YE1	YE0	102122011		
1	Write Display Data	0	0	0	0	1	0	1	1	0	0	Write display data to DDRAM		
1 1 D7 D6 D5 D4 D3 D2 D1 D0 DDRAM 0 0 0 0 1 1 0 0 0 0 Set partial area 1 0 PTS15 PTS14 PTS13 PTS12 PTS11 PTS10 PTS9 PTS8 1 0 PTS7 PTS6 PTS5 PTS4 PTS3 PTS2 PTS1 PTS0 1 0 PTE15 PTE14 PTE13 PTE12 PTE11 PTE10 PTE9 PTE8 1 0 PTE7 PTE6 PTE5 PTE4 PTE3 PTE2 PTE1 PTE0 DIsplay Area: 64 ≤ Duty ≤ 160 Scroll Area Scroll Area 1 0 MY MX1 0 0 MX0 0 0 0 0 Set partial area DDRAM DDRAM DDRAM DDRAM DDRAM DDRAM DDRAM DATA PARTIAL Inspired PARTIAL Inspired PARTIAL Inspired PARTIAL Inspired PARTIAL Inspired DDRAM DDRAM DDRAM DDRAM DATA PARTIAL Inspired PARTIAL Inspired PARTIAL Inspired PARTIAL Inspired DATA DO DATA DO DATA PARTIAL Inspired DISPLAY DISPLAY PARTIAL Inspired DISPLAY DIN	Write Display Data	1	0	D7	D6	D5	D4	D3	D2	D1	D0	write display data to DDIOW		
1	Read Display Data	0	0	0	0	1	0	1	1	1	0			
Partial Display Area 1 0 PTS15 PTS14 PTS13 PTS12 PTS11 PTS10 PTS9 PTS8 Partial display address start: 00 PTS7 PTS6 PTS5 PTS4 PTS3 PTS2 PTS1 PTS0 00h≤PTS≤9Fh 1 0 PTE15 PTE14 PTE13 PTE12 PTE11 PTE10 PTE9 PTE8 00h≤PTS≤9Fh 1 0 PTE7 PTE6 PTE5 PTE4 PTE3 PTE2 PTE11 PTE0 Display Area: 84≤ Duty≤160 0 0 0 0 1 1 0 0 1 1 Set scroll area 1 0 TA7 TA6 TA5 TA4 TA3 TA2 TA1 TA0 Top Area: TA=00h∼A0h 1 0 SA7 SA6 SA5 SA4 SA3 SA2 SA1 SA0 Scrolling Area: SA=00h∼A0h 1 0 BA7 BA6 BA5 BA4 BA3 BA2 BA1 BA0 TA+SA+BA=160 Display Control Display Control 1 0 MY MX1 0 0 MX0 0 0 0 SEG0→SEG383 MX[1:0]=(1,1): SEG383→SEG0 Start Line O 0 0 0 1 1 1 0 1 1 1 Set display start line	read Display Data	1	1	D7	D6	D5	D4	D3	D2	D1	D0	DDRAM		
Partial Display Area 1 0 PTS7 PTS6 PTS5 PTS4 PTS3 PTS2 PTS1 PTS0 O0h≤PTS≤9Fh Partial display address end: 1 0 PTE15 PTE14 PTE13 PTE12 PTE11 PTE10 PTE9 PTE8 Oh≤PTE≤9Fh 1 0 PTE7 PTE6 PTE5 PTE4 PTE3 PTE2 PTE1 PTE0 Display Area: 64≤ Duty≤160 0 0 0 0 1 1 0 0 1 1 Set scroll area 1 0 TA7 TA8 TA5 TA4 TA3 TA2 TA1 TA0 TO Area: TA=00h~A0h 1 0 SA7 SA8 SA5 SA4 SA3 SA2 SA1 SA0 Scrolling Area: SA=00h~A0h 1 0 BA7 BA8 BA5 BA4 BA3 BA2 BA1 BA0 TA+SA+BA=160 0 0 0 0 1 1 0 0 1 1 0 SEG MY=0: COM0→COM159 MY=1: COM159→COOM0 MX[1:0]=(0.0): 1 0 MY MX1 0 0 MX0 0 0 0 SEG0→SEG383 MX[1:0]=(1.1): SEG383→SEG0 Start Line 0 0 0 0 1 1 1 0 1 1 1 Set display start line		0	0	0	0	1	1	0	0	0	0	Set partial area		
1		1	0	PTS15	PTS14	PTS13	PTS12	PTS11	PTS10	PTS9	PTS8			
1 0 PTE15 PTE14 PTE13 PTE12 PTE11 PTE0 PTE9 PTE8 00h≤PTE≤9Fh 1 0 PTE7 PTE6 PTE5 PTE4 PTE3 PTE2 PTE1 PTE0 Display Area: 64≤ Duty≤ 160 0 0 0 0 1 1 0 0 1 1 Set scroll area 1 0 TA7 TA6 TA5 TA4 TA3 TA2 TA1 TA0 Top Area: TA=00h~A0h 1 0 SA7 SA6 SA5 SA4 SA3 SA2 SA1 SA0 Scrolling Area: SA=00h~A0h 1 0 BA7 BA6 BA5 BA4 BA3 BA2 BA1 BA0 TA+SA+BA=160 0 0 0 0 1 1 0 0 1 1 0 SEG MY=0: COM0→COM159 MY=1: COM159→COOM0 MX[1:0]=(0,0): SEG383→SEG0 Start Line 0 0 0 0 1 1 0 0 1 1 Set display start line	Partial Display Area	1	0	PTS7	PTS6	PTS5	PTS4	PTS3	PTS2	PTS1	PTS0			
0		1	0	PTE15	PTE14	PTE13	PTE12	PTE11	PTE10	PTE9	PTE8			
1 0 TA7 TA6 TA5 TA4 TA3 TA2 TA1 TA0 Top Area: TA=00h~A0h Scrolling Area: SA=00h~A0h Scrolling Area: S		1	0	PTE7	PTE6	PTE5	PTE4	PTE3	PTE2	PTE1	PTE0	Display Area: 64 ≤ Duty ≤ 160		
1 0 TA7 TA6 TA5 TA4 TA3 TA2 TA1 TA0 Scrolling Area: TA=00h~A0h Scrolling Area: SA=00h~A0h SCROlling A		0	0	0	0	1	1	0	0	1	1	Set scroll area		
1 0 SA7 SA8 SA5 SA4 SA3 SA2 SA1 SA0 Bottom Area: BA=00h~A0h 1 0 BA7 BA8 BA5 BA4 BA3 BA2 BA1 BA0 TA+SA+BA=180 0 0 0 0 1 1 0 1 0 SEG MY=0: COM0→COM159 MY=1: COM159→COOM0 MX[1:0]=(0,0): 1 0 MY MX1 0 0 MX0 0 0 SEG0→SEG383 MX[1:0]=(1,1): SEG383→SEG0 Start Line 0 0 0 0 1 1 0 1 1 Set display start line	Correll Array	1	0	TA7	TA6	TA5	TA4		TA2	TA1	TAO			
1 0 BA7 BA6 BA5 BA4 BA3 BA2 BA1 BA0 TA+SA+BA=160 0 0 0 0 1 1 0 1 1 0 Set scan direction of COM and Set scan direction of COM and MY=0: COM0→COM159 MY=0: COM159→COOM0 MX[1:0]=(0,0): 1 0 MY MX1 0 0 MX0 0 0 SEG0→SEG383 MX[1:0]=(1,1): SEG383→SEG0 Start Line 0 0 0 0 1 1 0 1 1 Set display start line	Scroll Area	1	0	SA7	SA6	SA5	SA4	SA3	SA2	SA1	SAO			
0 0 0 0 1 1 0 1 0 SEG MY=0: COM0→COM159 MY=1: COM159→COOM0 MX[1:0]=(0,0): 1 0 MY MX1 0 0 MX0 0 0 0 SEG0→SEG383 MX[1:0]=(1,1): SEG383→SEG0 Start Line 0 0 0 0 1 1 0 1 1 Set display start line		1	0	BA7	BA6	BA5	BA4	BA3	BA2	BA1	BA0	1		
1 0 MY MX1 0 0 MX0 0 0 SEG0→SEG383 MX[1:0]=(0,0): 1 0 MY MX1 0 0 MX0 0 0 SEG0→SEG383 MX[1:0]=(1,1): SEG383→SEG0 Start Line 0 0 0 0 1 1 0 1 1 Set display start line		0	0	0	0	1	1	0	1	1	0	MY=0: COM0→COM159		
Start Line	Display Control	1	0	MY	MX1	0	0	MXO	0	0	0	MX[1:0]=(0,0): SEG0→SEG383 MX[1:0]=(1,1):		
Start Line	Start Line	0	0	0	0	1	1	0	1	1	1	Set display start line		
1 1 0 1 0 1 00 1 00 1 00 1 02 1 01 1 00 1	Start Line	1	0	S7	S6	S5	S4	S3	S2	S1	SO			

COMMAND BYTE												
INSTRUCTION	A0	R/W	D7	D6	D5	D4	D3	D2	D1	D0	DESCRIPTION	
Display Mode	0	0	0	0	1	1	1	0	0	М	Set display mode M=0: Gray mode M=1: Monochrome mode	
Enable DDRAM	0	0	0	0	1	1	1	0	1	0	Enable DDRAM interface RIF=0: Monochrome mode & 4-level gray scale	
Interface	1	0	0	0	0	0	0	0	1	RIF	mode RIF=1: 16-level gray scale mode	
Display Duty	0	0	1	0	1	1	0	0	0	0	Set display duty DT=03h~9Fh	
Display Daty	1	0	DT7	DT6	DT5	DT4	DT3	DT2	DT1	DT0	octaisplay daty 51 doi: 0111	
First Output COM	0	0	1	0	1	1	0	0	0	1	Set first output COM	
	1	0	FC7	FC6	FC5	FC4	FC3	FC2	FC1	FC0	FC=00h~9Fh	
FOSC Divider	0	0	1	0	1	1	0	0	1	1	Set FOSC dividing ratio	
	0	0	1	0	1	0	0	1	FOD1	FOD0		
Partial Display	1	0	1	0	1	0	0	0	0	0	Set partial display mode	
	0	0	1	0	1	1	0	1	0	1		
N-Line Inversion	1	0	M	0	0	NL4	NL3	NL2	NL1	NL0	Set N-Line inversion	
Read Modify Write	0	0	1	0	1	1	1	0	0	RMW	Read modify write control RMW=0: Enable read modify write RMW=1: Disable read modify write	
	0	0	1	1	0	0	0	0	0	0		
Set Vop	1	0	Vop7	Vop6	Vop5	Vop4	Vop3	Vop2	Vop1	Vop0	Set Vop	
	1	0	-	-	-	-	-	-	-	Vop8		
Vop Increase	0	0	1	1	0	0	0	0	0	1	Vop increase one step	
Vop Decrease	0	0	1	1	0	0	0	0	1	0	Vop decrease one step	
BIAS System	1	0	-	-	-	-	-	BS2	BS1	BS0	Set BIAS system	
Booster Level	0	0	1	1	0	0	0	1	0	0	Set booster level	
Doosier zever	1	0	-	-	-	-	-	BST2	BST1	BST0	oct booster rever	
Vop Offset	0	0	1	1	0	0	0	1	1	1	Set Vop offset	
	1	0	0	VOF6	VOF5	VOF4	VOF3	VOF2	VOF1	VOF0	•	
Analog Control	0	0	1	1	0	1	0	0	0	0	Enable analog circuit	
	1	0	0	0	0	1	1	1	0	1	A. de estad estad	
Auto Read Control	0	0	1	1	0	1	0	1	1	1	Auto read control XARD=0: Enable auto read	
	1	0	1	0	0	XARD	1	1	1	1	XARD=1: Disable auto read	
	0	0	1	1	1	0	0	0	0	0	OTP WR/RD control	
OTP WR/RD Control	1	0	0	0	WR /RD	0	0	0	0	0	WR/RD=0: Enable OTP read WR/RD=1: Enable OTP write	
OTP Control Out	0	0	1	1	1	0	0	0	0	1	OTP control out	
OTP Write	0	0	1	1	1	0	0	0	1	0	OTP programming procedure	
OTP Read	0	0	1	1	1	0	0	0	1	1	OTP up-load procedure	
OTP Selection Control	0	0	1	1 Ctrl	1	0	0	1	0	0	OTP selection control Ctrl=0: Disable OTP	
OTD D .					_	_		_			Ctrl=1: Enable OTP	
OTP Programming Setting	1	0	0	0	0	0	1	1	1	1	OTP programming setting	
	- 1	0	U	U	U	0	- 1	1	- 1	1	l	

INSTRUCTION	A0	R/W	COMMAND BYTE							PEROPURTION		
INSTRUCTION	AU	1044	D7	D6	D5	D4	D3	D2	D1	D0	DESCRIPTION	
	0	0	1	1	1	1	0	0	0	0		
Frame Rate	1	0	•	١	١	FRA4	FRA3	FRA2	FRA1	FRA0	Frame rate setting in different	
(Gray Scale Mode)	1	0	•	١	١	FRB4	FRB3	FRB2	FRB1	FRB0	temperature range (Gray scale)	
(,,	1	0	•	١	•	FRC4	FRC3	FRC2	FRC1	FRC0	mode)	
	1	0	•	•	•	FRD4	FRD3	FRD2	FRD1	FRD0		
	0	0	1	1	1	1	0	0	0	1		
Frame Rate	1	0	-	-	-	FRA4	FRA3	FRA2	FRA1	FRA0	Frame rate setting in different	
(Monochrome Mode)	1	0	-	-	-	FRB4	FRB3	FRB2	FRB1	FRB0	temperature range	
,	1	0	-	•	-	FRC4	FRC3	FRC2	FRC1	FRC0	(Monochrome mode)	
	1	0	•	١	-	FRD4	FRD3	FRD2	FRD1	FRD0		
	0	0	1	1	1	1	0	0	1	0		
Temperature Range	1	0	١	TA6	TA5	TA4	TA3	TA2	TA1	TAO	Temperature range setting	
remperature runge	1	0	•	TB6	TB5	TB4	TB3	TB2	TB1	TB0	remperature range setting	
	1	0	-	TC6	TC5	TC4	TC3	TC2	TC1	TC0		
	0	0	1	1	1	1	0	1	0	0		
	1	0	MT13	MT12	MT11	MT10	MT03	MT02	MT01	MT00		
	1	0	MT33	MT32	MT31	MT30	MT23	MT22	MT21	MT20		
Temperature Gradient	1	0	MT53	MT52	MT51	MT50	MT43	MT42	MT41	MT40	Set temperature gradient	
Compensation	1	0	MT73	MT72	MT71	MT70	MT63	MT62	MT61	MT60	compensation coefficient	
	1	0	MT93	MT92	MT91	MT90	MT83	MT82	MT81	MT80	·	
	1	0	MTB3	MTB2	MTB1	MTB0	MTA3	MTA2	MTA1	MTA0		
	1	0	MTD3	MTD2	MTD1	MTD0	MTC3	MTC2	MTC1	MTC0		
	1	0	MTF3	MTF2	MTF1	MTF0	MTE3	MTE2	MTE1	MTE0		

For more details, please refer to IC ST7586 Dstasheet

12.0 APPEARANCE CRITERIA

Item	Description	Picture	Specification				MA	MI	Inspection Method
(black/whi black dot white dot	Scratches		≤0.1		Ignored				Visual/
	black dot white dot on	Ь	0.1< ∮≤0.20		2	J>5]		contrast by
te dot)	the polarizer dirty spot and bubble	$\phi = \frac{a+b}{2}$	0.20< ∮≤0.25		1	J>10	•		Inspection standard film
	bubble between the polarizer and	J:the distance	0.25< ∮≤0.30		0				
	glass in the display area.	between dot and dot.	0φ>0.3		0				
black/white	Fibres in	₩.W	W≤0.01		Ignored				Visual/
line defect (straight	active area, scratches	***	W≤0.02 L≤5		2	J>5			contrast by
line or	and black line on the		W≤0.03 L≤4		1	J>10	•		Inspection standard
curve etc. Line type	glass or polarizer.	L	W≤0.04 L≤3		0	J>10			film
defects)	polarizer.	J:the distance between dot and dot.	W≤0.05 L≤2		0				
Chip on corner	sidestep on the lower	L.	Y≤1/2L, X≤1		Ignored				Visual/ contrast
	glass	Y:width of chip X:length of chip L:width of sidestep	Y≤1/2L, X≤2		2				by Inspection
			Y≤1/2L, X≤3		1			•	standard film
			Y≤1/2L, X≤1/3	J	0	J≤3			
		J:distance between electrode and the farthermost edge.	Y≤1/2L, X≤2/3	J	0	J≤3			
Crack			Y≤1/5L X≤5 ≤1/2T	Z Ignored					Visual/ contrast
			Y≤1/4L X≤5 ≤1/2T	Z	2				by Inspection standard
		Y:width of crack X:length of crack	Y≤1/3L X≤5 Z≤ 1/2T		1			•	film
		L:width of sidestep T:deepth of crack Z:thickness of single	Y≤1/3L X≤10 ≤1/2T						
		glass		Z	0				
Crack			Cracks in any area	reje	ected		•		Visual
Polarizer			≤0.8	Ace	cepted			•	Visual/

	be applicable for	0.8 <l≤1.0< th=""><th>Rejected</th><th></th><th>contrast by</th></l≤1.0<>	Rejected		contrast by
	up/bottom polarizer	1.0 <l≤1.5< td=""><td>Rejected</td><td></td><td>Inspection standard</td></l≤1.5<>	Rejected		Inspection standard
		1.5 <l≤2.0< td=""><td>Rejected</td><td></td><td>film</td></l≤2.0<>	Rejected		film
		Any seeable pole excursion in acti	arizer slanting or ve area will be rejected.		
			ge should be even and ention within 1/3 of ill be rejected.		
		incorrect sticking	missing or extra, I for polarizer and dirty on polarizer will be		
		seeable black sil	kscreen line from the cepted.		
		Refer to the draw	ving size requirement.		
End seal		UV glue of seal on the glass surface	Rejected		Visual/ contrast by
	L:The distance from the block to edge of glass.	The UV glue of seal overflow into the active area.	Rejected		Inspection standard film
		Direction of end seal is different from the drawing.	Rejected	•	
		Glue capacity of end seal < (1/3)*L	Rejected		
		the height and length of end seal is out of the drawing requirements.	Rejected		
Silkscreen line		silkscreen line overflow into the active area.	Rejected		Visual/ contrast by Inspection
		silkscreen line deviated in active area.	Rejected	•	standard film
		bubble of silkscreen line ≥ 1/3 witdth of silkscreen line	Rejected		

PIN		Glue on PIN: the without pin clip wi solidification: PIN completely. The s touching will be re PIN deflection: if 5°, rejected; coto the drawing recontinuous glue on PIN glue stains or polarizer and glaster PIN glue exceeds rejected. Missing or extra, be PIN loosen: no por drop. PIN:pin center extrajected. glue, rejected. range: UV glue minustion of the same wit requirements.	•		Visual/ contrast by Inspection standard film	
Protective film		LCD protective filit polarizer and the raised ≤1/3 lengt from same direction length should be can be accepted.		•	Visual	
Rainbow		rainbow is not in active area.	Accepted			Visual/co ntrast by
		Rainbow in active area.	Rejected			golden sample
		with obvious discoloration and uneven color.				
backgroud color		There are obvious different background color from the same product lot.	Rejected		•	Visual/co ntrast by golden sample

NOTE:

Inspection condition:

Viewing distance for cosmetic inspection is 30 cm with bare eyes, and under an environment of $800 \text{ lux}(20 \text{W}^*2 \text{---}40 \text{W})$ light intensity, all directions for inspecting the sample should be within 45° against perpendicular line.

13.0 PRECAUTION FOR USING LCM

- 1. When design the product with this LCD Module, make sure the viewing angle matches to its purpose of usage.
- 2. As LCD panel is made of glass substrate, Dropping the LCD module or banging it against hard objects may cause cracking or fragmentation. Especially at corners and edges.
- 3. Although the polarizer of this LCD Module has the anti-glare coating, always be careful not to scratch its surface. Use of a plastic cover is recommended to protect the surface of polarizer.
- 4. If the LCD module is stored at below specified temperature, the LC material may freeze and be deteriorated. If it is stored at above specified temperature, the molecular orientation of the LC material may change to Liquid state and it may not revert to its original state. Excessive temperature and humidity could cause polarizer peel off or bubble. Therefore, the LCD module should always be stored within specified temperature range.
- 5. Saliva or water droplets must be wiped off immediately as those may leave stains or cause color changes if remained for a long time. Water vapor will cause corrosion of ITO electrodes.
- 6. If the surface of LCD panel needs to be cleaned, wipe it swiftly with cotton or other soft cloth. If it is not still clean enough, blow a breath on the surface and wipe again.
- 7. The module should be driven according to the specified ratings to avoid malfunction and permanent damage. Applying DC voltage cause a rapid deterioration of LC material. Make sure to apply alternating waveform by continuous application of the M signal. Especially the power ON/OFF sequence should be kept to avoid latch-up of driver LSIs and DC charge up to LCD panel.
- 8. Mechanical Considerations
 - a) LCM are assembled and adjusted with a high degree of precision. Avoid excessive shocks and do not make any alterations or modifications. The following should be noted.
 - b) Do not tamper in any way with the tabs on the metal frame.
 - c) Do not modify the PCB by drilling extra holes, changing its outline, moving its components or modifying its pattern.
 - d) Do not touch the elastomer connector; especially insert a backlight panel (for example, EL).
 - When mounting a LCM makes sure that the PCB is not under any stress such as bending or twisting.
 Elastomer contacts are very delicate and missing pixels could result from slight dislocation of any of the elements.
 - f) Avoid pressing on the metal bezel, otherwise the elastomer connector could be deformed and lose contact, resulting in missing pixels.
- 9. Static Electricity
 - a) Operator

Ware the electrostatics shielded clothes because human body may be statically charged if not ware shielded clothes. Never touch any of the conductive parts such as the LSI pads; the copper leads on the PCB and the interface terminals with any parts of the human body.

b) Equipment

There is a possibility that the static electricity is charged to the equipment, which has a function of peeling or friction action (ex: conveyer, soldering iron, working table). Earth the equipment through proper resistance (electrostatic earth: 1x10⁸ ohm).

Only properly grounded soldering irons should be used.

If an electric screwdriver is used, it should be well grounded and shielded from commutator sparks.

The normal static prevention measures should be observed for work clothes and working benches; for the latter conductive (rubber) mat is recommended.

c) Floor

Floor is the important part to drain static electricity, which is generated by operators or equipment.

There is a possibility that charged static electricity is not properly drained in case of insulating floor. Set the electrostatic earth (electrostatic earth: $1x10^8$ ohm).

d) Humidity

Proper humidity helps in reducing the chance of generating electrostatic charges. Humidity should be kept over 50%RH.

e) Transportation/storage

The storage materials also need to be anti-static treated because there is a possibility that the human body or storage materials such as containers may be statically charged by friction or peeling.

The modules should be kept in antistatic bags or other containers resistant to static for storage.

f) Soldering

Solder only to the I/O terminals. Use only soldering irons with proper grounding and no leakage. Soldering temperature : 355 $^{\circ}$ C \pm 10 $^{\circ}$ C

Soldering time: 3 to 4 sec.

Use eutectic solder with resin flux fill.

If flux is used, the LCD surface should be covered to avoid flux spatters. Flux residue should be removed afterwards.

g) Others

The laminator (protective film) is attached on the surface of LCD panel to prevent it from scratches or stains. It should be peeled off slowly using static eliminator.

Static eliminator should also be installed to the workbench to prevent LCD module from static charge.

10. Operation

- a) Driving voltage should be kept within specified range; excess voltage shortens display life.
- b) Response time increases with decrease in temperature.
- c) Display may turn black or dark blue at temperatures above its operational range; this is (however not pressing on the viewing area) may cause the segments to appear "fractured".
- d) Mechanical disturbance during operation (such as pressing on the viewing area) may cause the segments to appear "fractured".
- 11. If any fluid leaks out of a damaged glass cell, wash off any human part that comes into contact with soap and water. The toxicity is extremely low but caution should be exercised at all the time.
- 12. Disassembling the LCD module can cause permanent damage and it should be strictly avoided.
- 13. LCD retains the display pattern when it is applied for long time (Image retention). To prevent image retention, do not apply the fixed pattern for a long time. Image retention is not a deterioration of LCD. It will be removed after display pattern is changed.
- 14. Do not use any materials, which emit gas from epoxy resin (hardener for amine) and silicone adhesive agent (dealcohol or deoxym) to prevent discoloration of polarizer due to gas.
- 15. Avoid the exposure of the module to the direct sunlight or strong ultraviolet light for a long time.